

Kernel-Ridge-Regression

Procedure

- Get i data points with scalar property (label) $\{q_i\}$
 - E.g. atomisation energy
- Calculate all representations $\{\mathbf{M}_i\}$
 - typically ~1k
- Find distance and kernel matrices \mathbf{D}, \mathbf{K}
 - Symmetric
- Train model for predictions $\{\tilde{q}_i\}$

$$\arg \min_{\alpha} \sum_i (q_i - \tilde{q}_i)^2 + \lambda \sum_{ij} \alpha_i \alpha_j k_{ij}$$

$$\Rightarrow \alpha = (\mathbf{K} + \lambda \mathbf{I})^{-1} \mathbf{y} \quad \tilde{q}(\mathbf{M}) = \sum_i \alpha_i k(\mathbf{M}, \mathbf{M}_i)$$

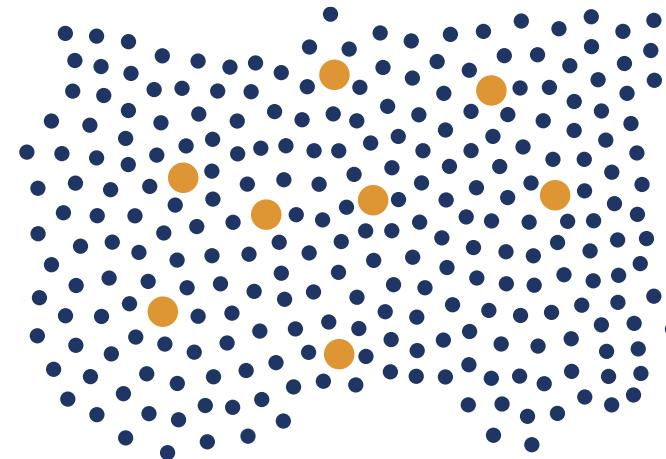
Gaussian kernel: $k(x, y) = \exp(-\gamma \|x - y\|^2)$

Fill Distance

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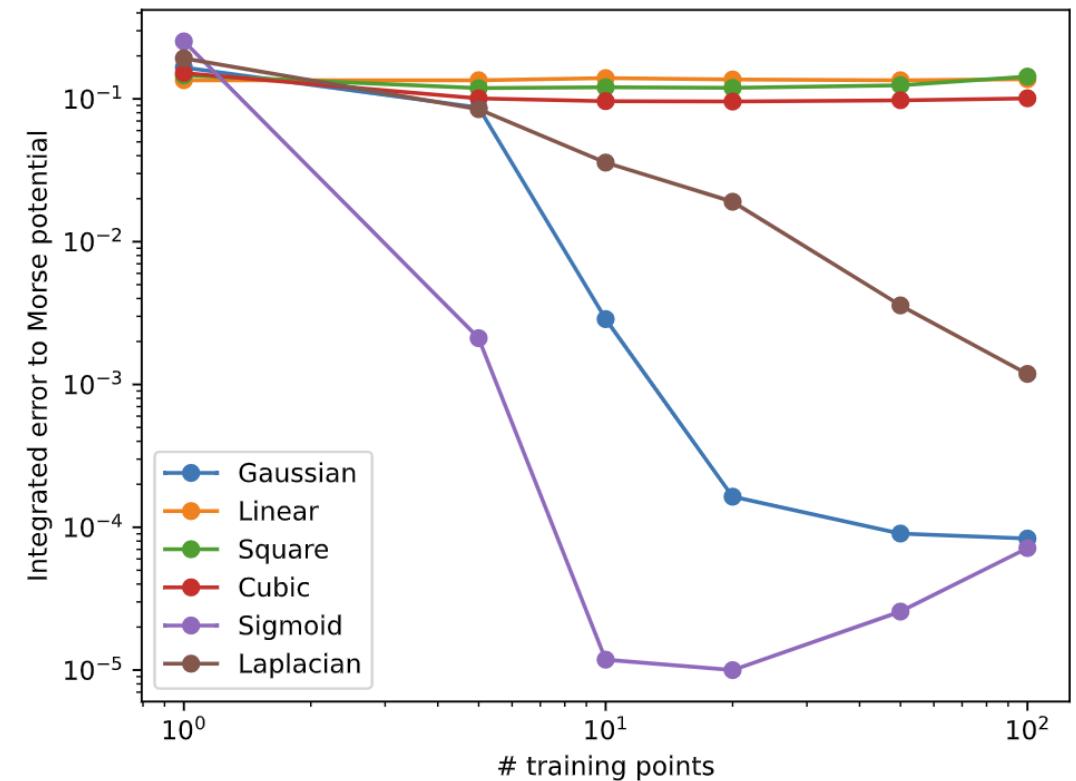
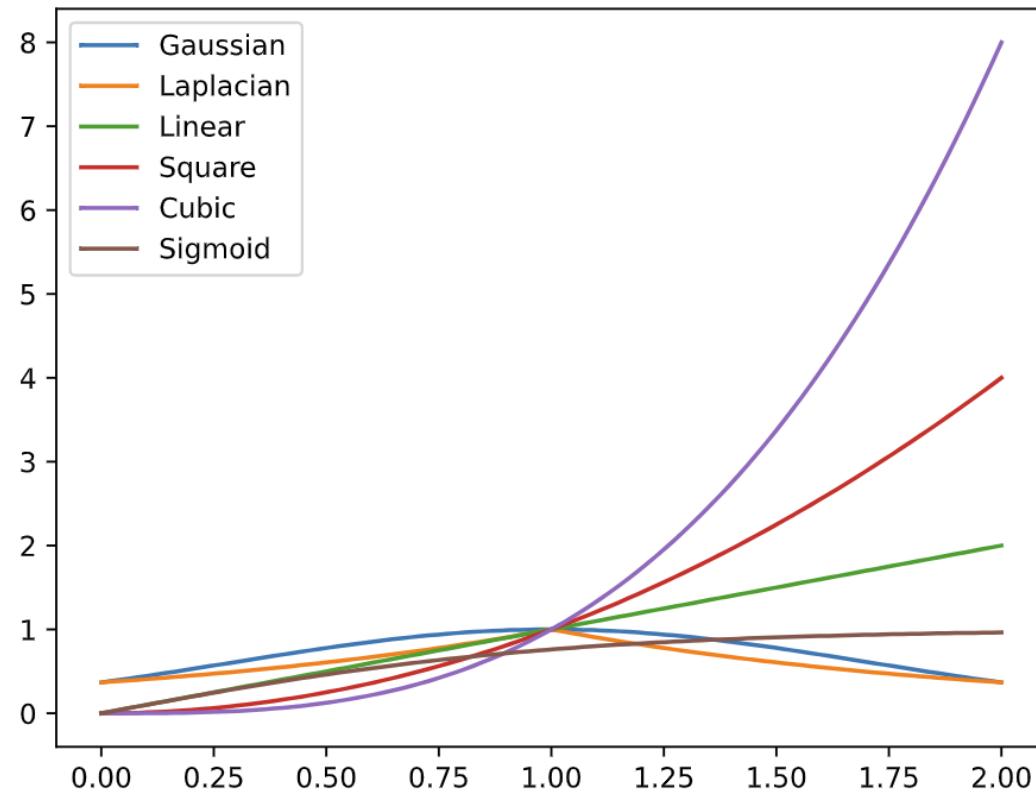
$$h \equiv \sup_{y \in \Omega} \min_{x_j \in X} \|y - x_j\|_2$$

$$\text{Error} = a \exp(-c/h)$$



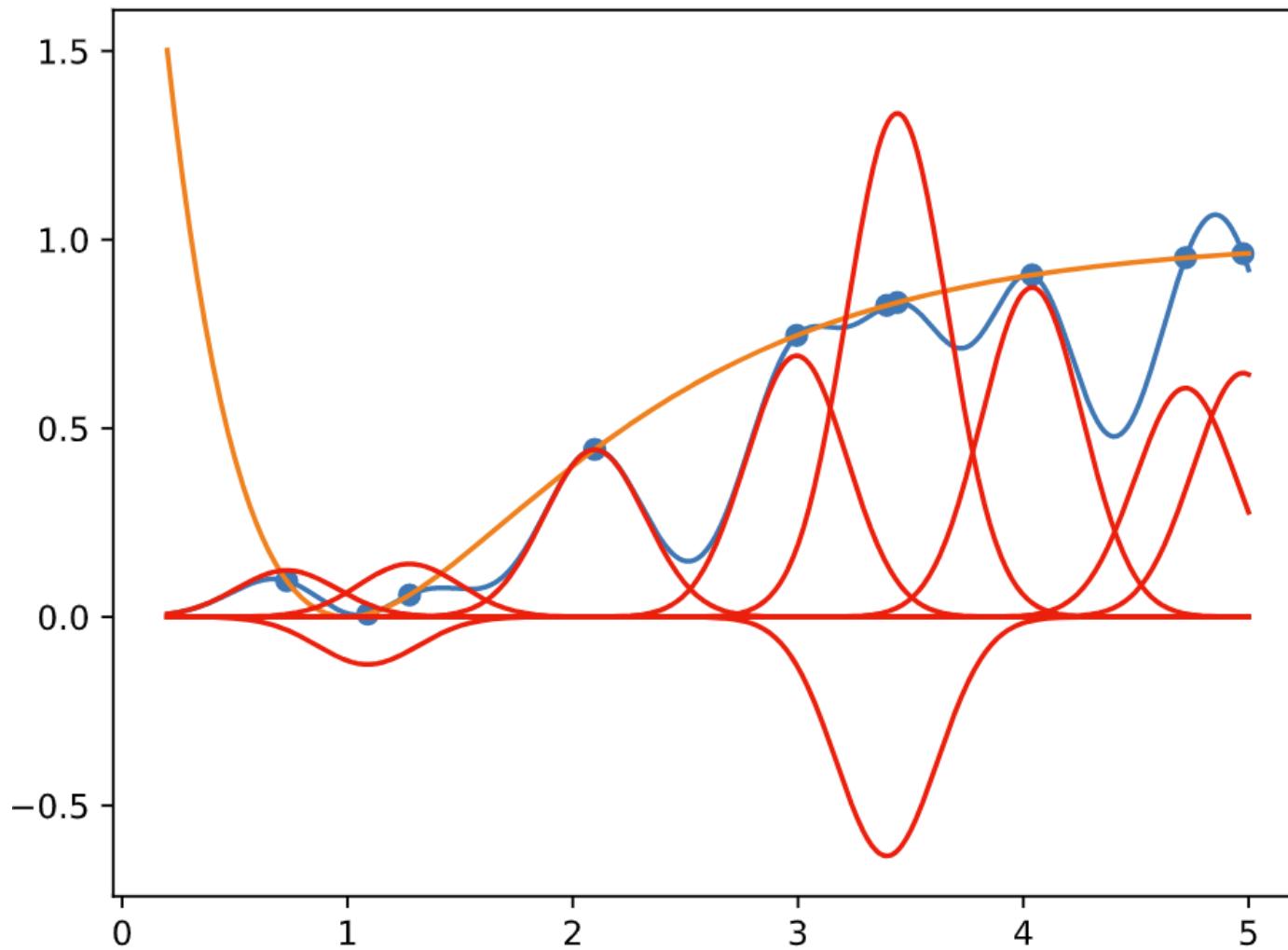
• y
• x_j
• Ω

Kernel functions / Mercer's condition



$$\iint g(x)K(x,y)g(y) dx dy \geq 0$$

Example model



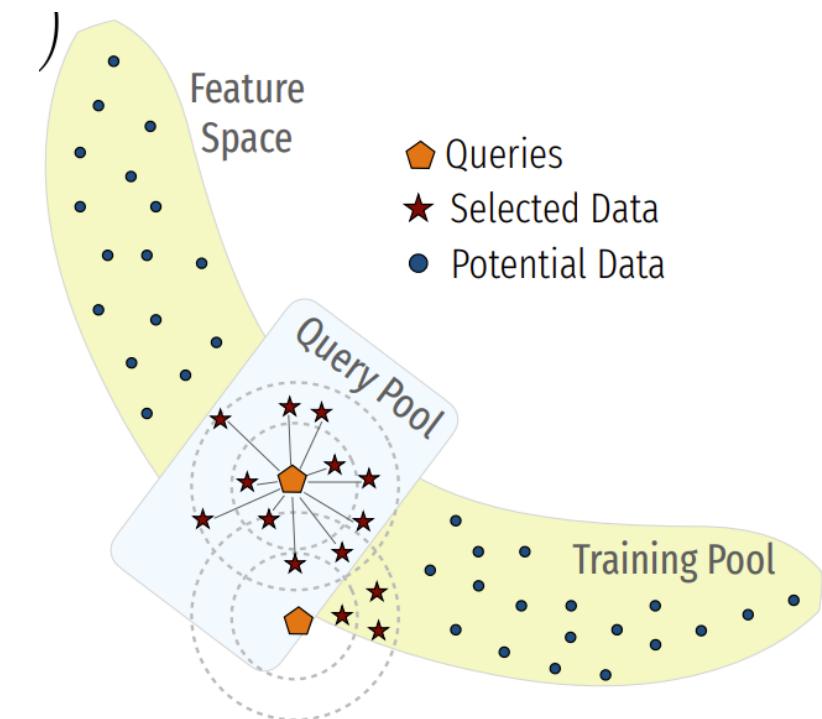
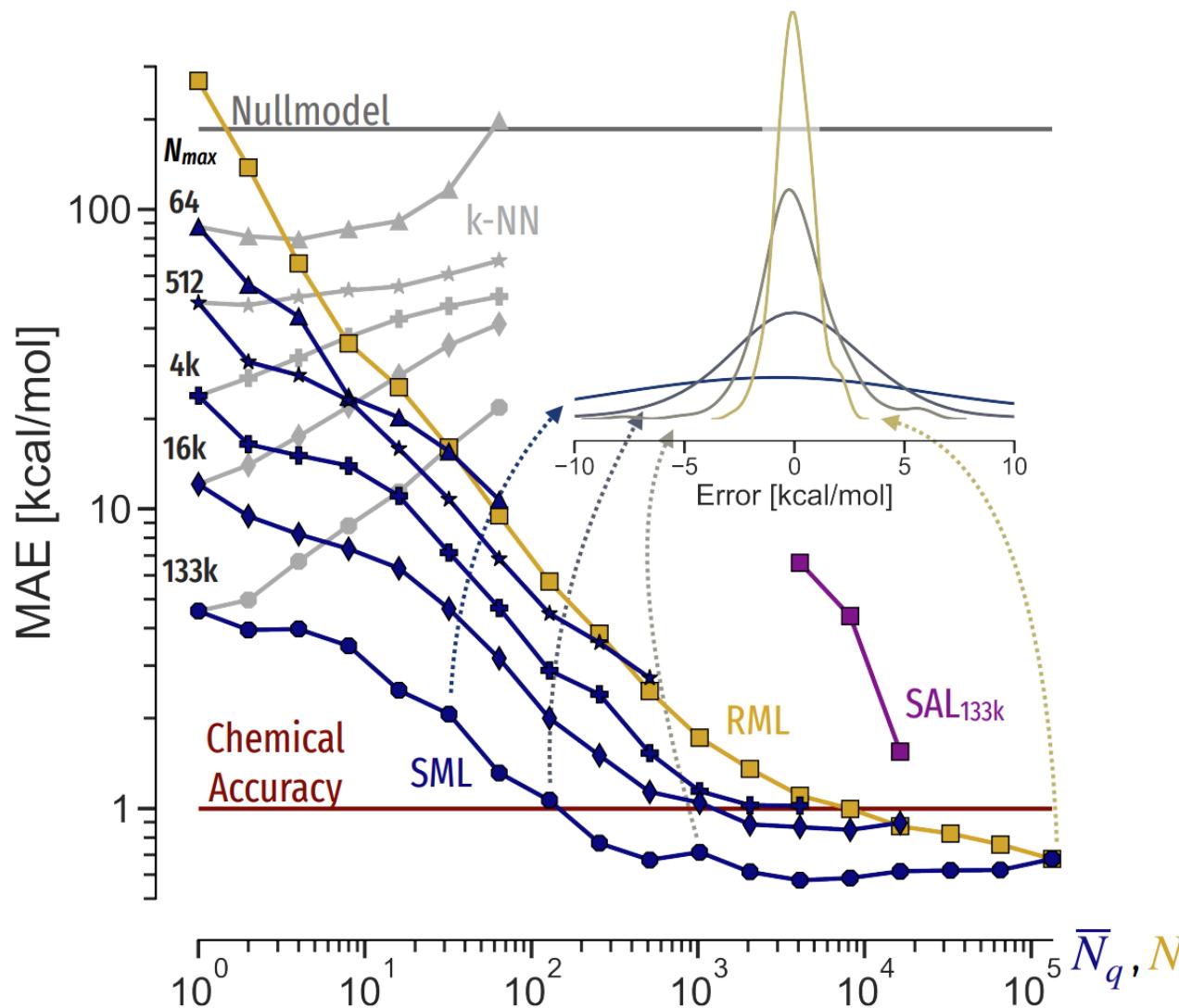
Compute requirements

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Quadratic scaling in memory
 $O(n^{2.8})$ in compute

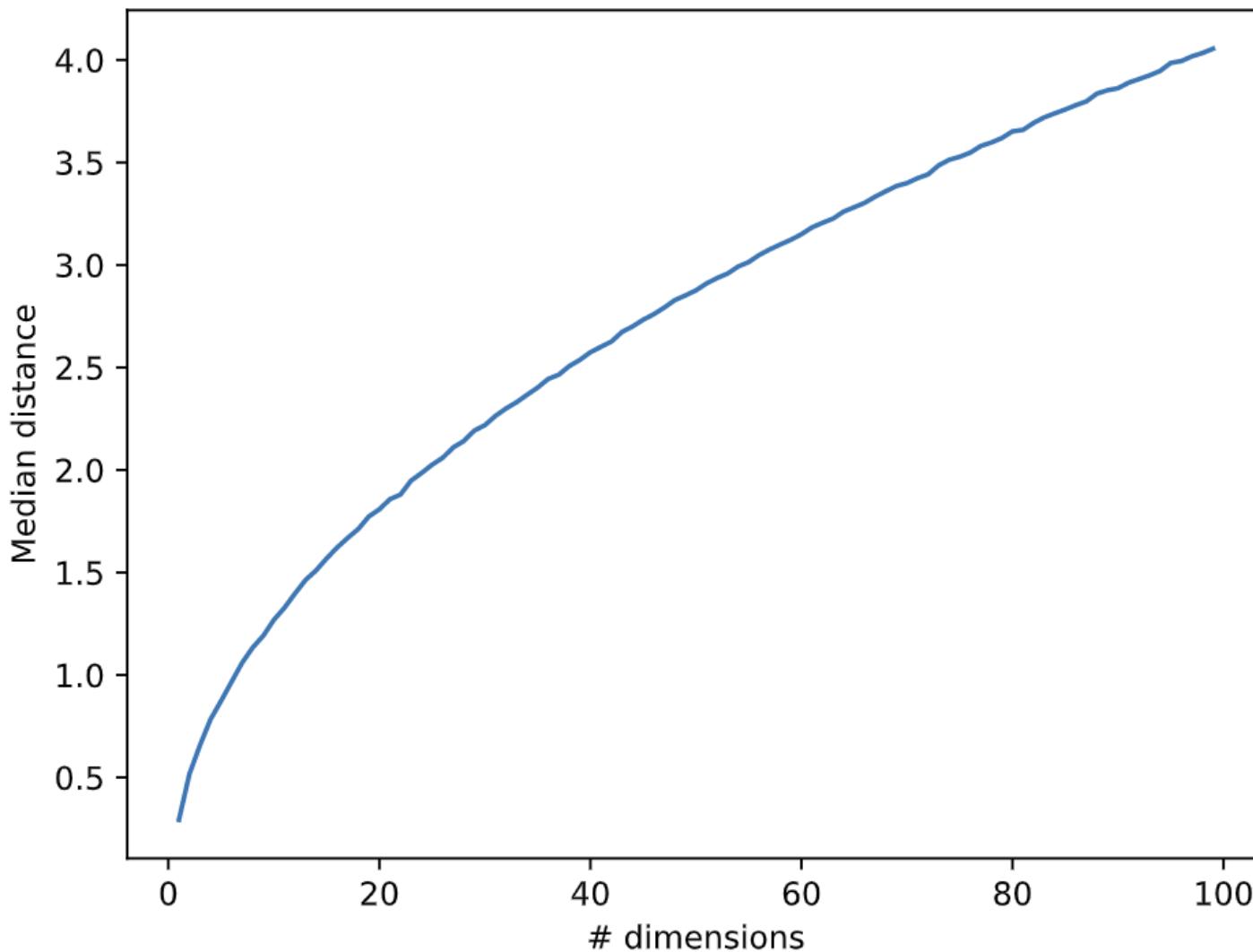
$$\Rightarrow \alpha = (\mathbf{K} + \lambda \mathbf{I})^{-1} \mathbf{y}$$

1k points: 8 MB
10k points: 760 MB
100k points: 75 GB



Median distance in the unit cube

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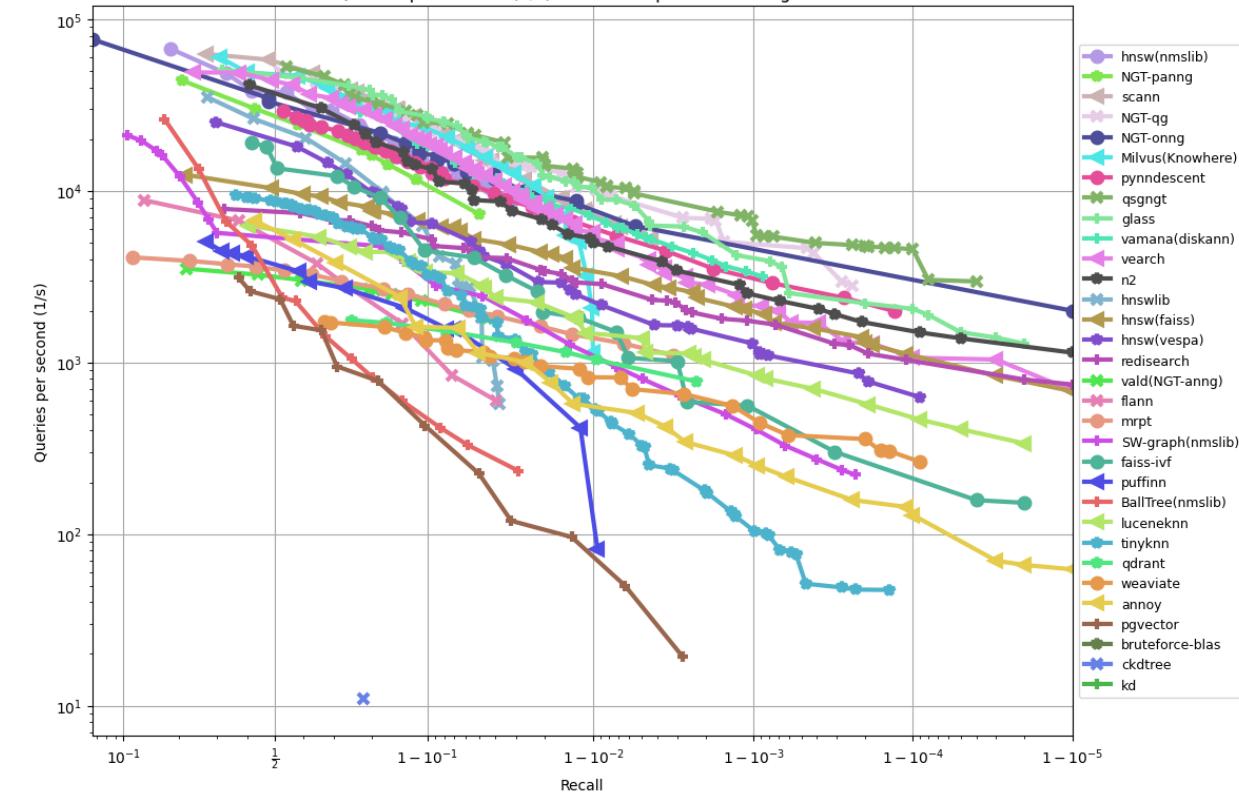


Approximate nearest neighbors

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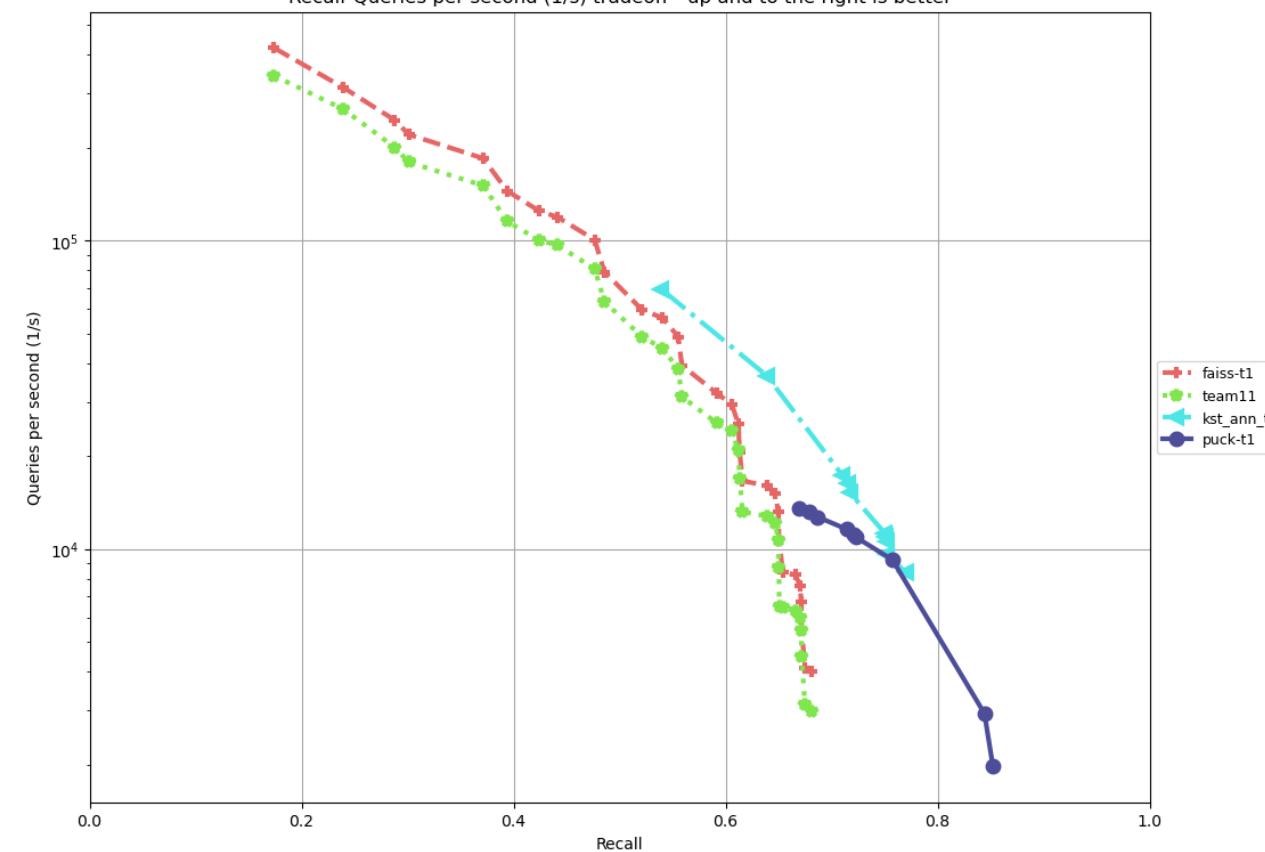
1M data points
25 features

Recall-Queries per second (1/s) tradeoff - up and to the right is better



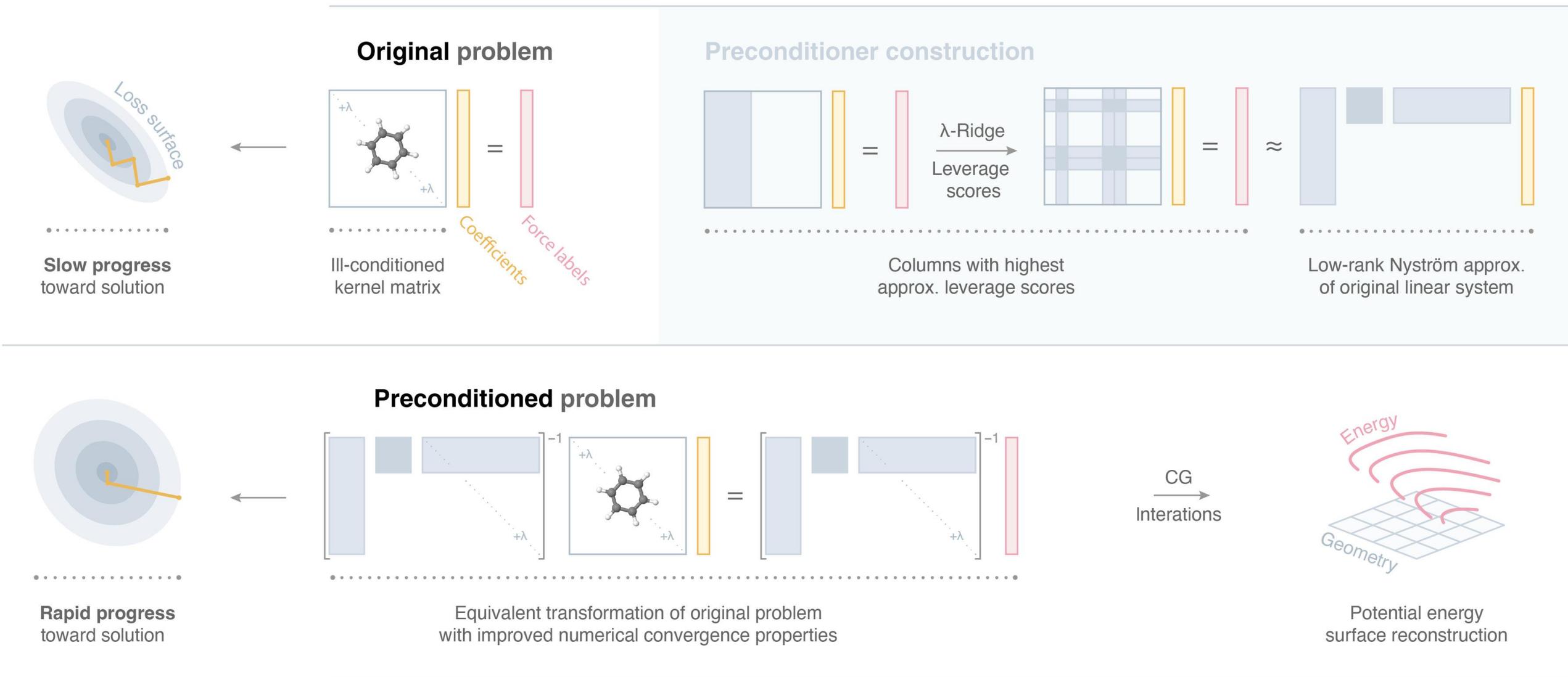
1B data points
96 features

Recall-Queries per second (1/s) tradeoff - up and to the right is better



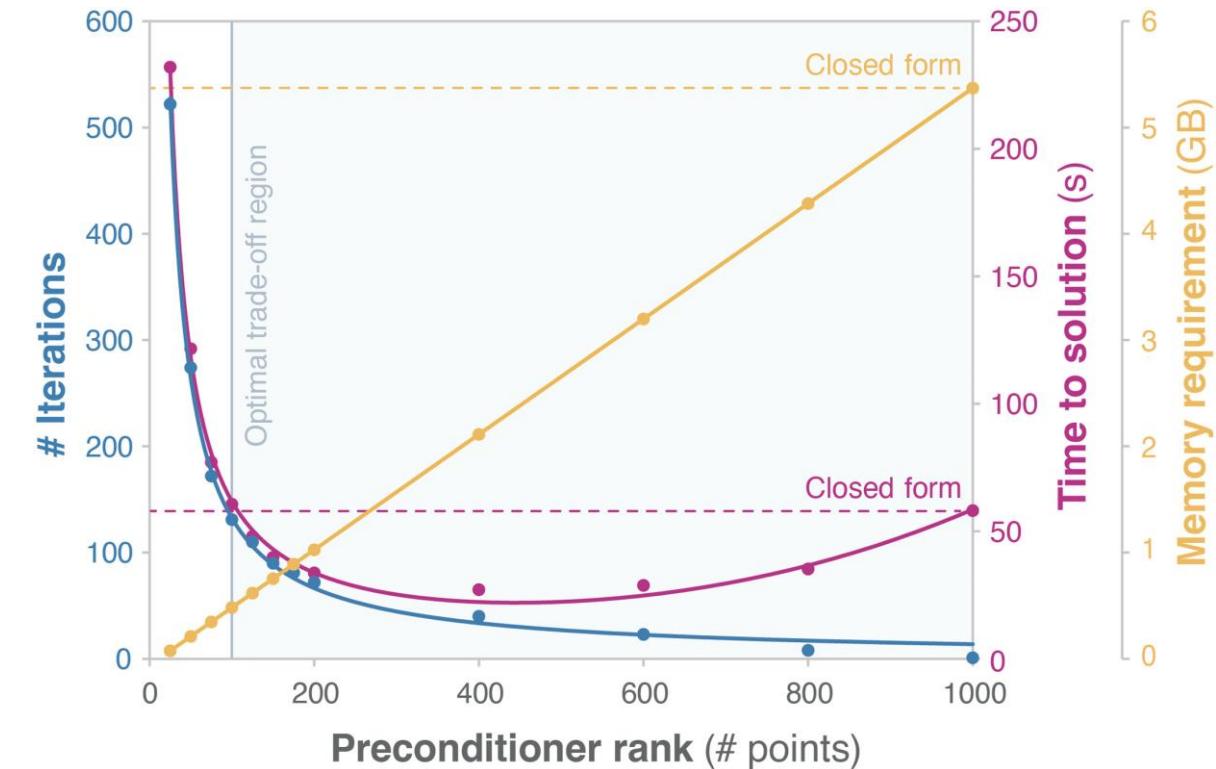
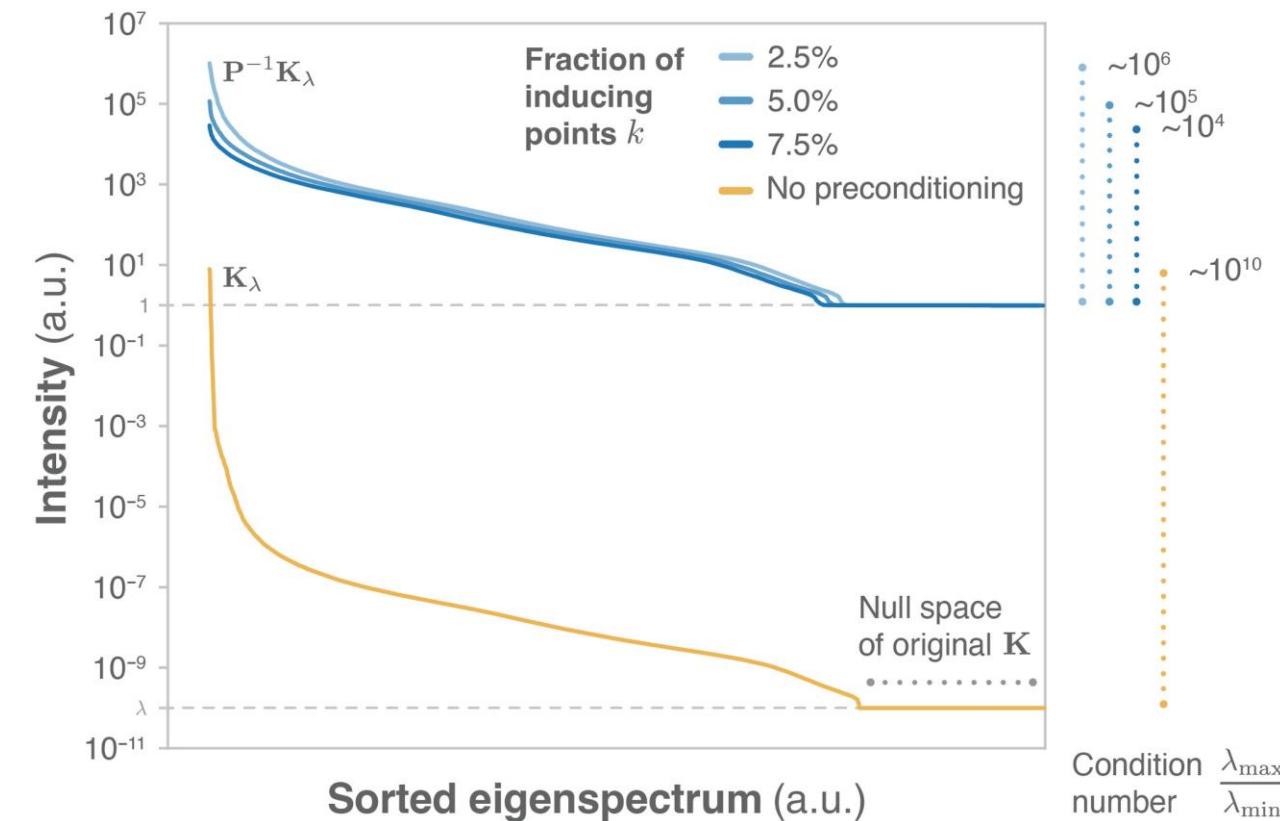
Preconditioners

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Preconditioners

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Pros

- One-Step learning
- Explainable model
- Easy ablation studies (=„what if certain data was not known“)
- Efficient cross-validation

Cons

- Need to have features
- Memory requirements can be challenging
- Plenty of hyperparameters
- Instable for large data sets

How to fix

- Make them overcomplete
- Consider nearest neighbors only
- More compute
- Regularize

Summary Kernel Ridge Regression

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- Explainable method
- Requires kernel function
- Can be learned without optimization
- Requires hyperparameter scans
- Highly susceptible to kernel function choice
- Regularization required especially for noisy data
- Easy to implement, hard to implement efficiently