

Geometry Optimization

Energy

- Find most stable molecular geometry
- Find transition state geometries

Compare conformers
Identify reaction pathways

Residuals

- Fitting experimental data
- Potential fitting
- Machine learning

Model observations
Simplify calculations
Surrogate models

Solution coefficients \mathbf{x}

- Molecular geometries
- Fitting coefficients
- Model coefficients

Scalar objective function f

- Energy
- Residual norm
- Here: smooth, i.e. differentiable function

$$f(x_1, x_2, \dots, x_n) = f(\mathbf{x}) = y$$

Domain X

- Valid parameter range
- Any solution within accepted

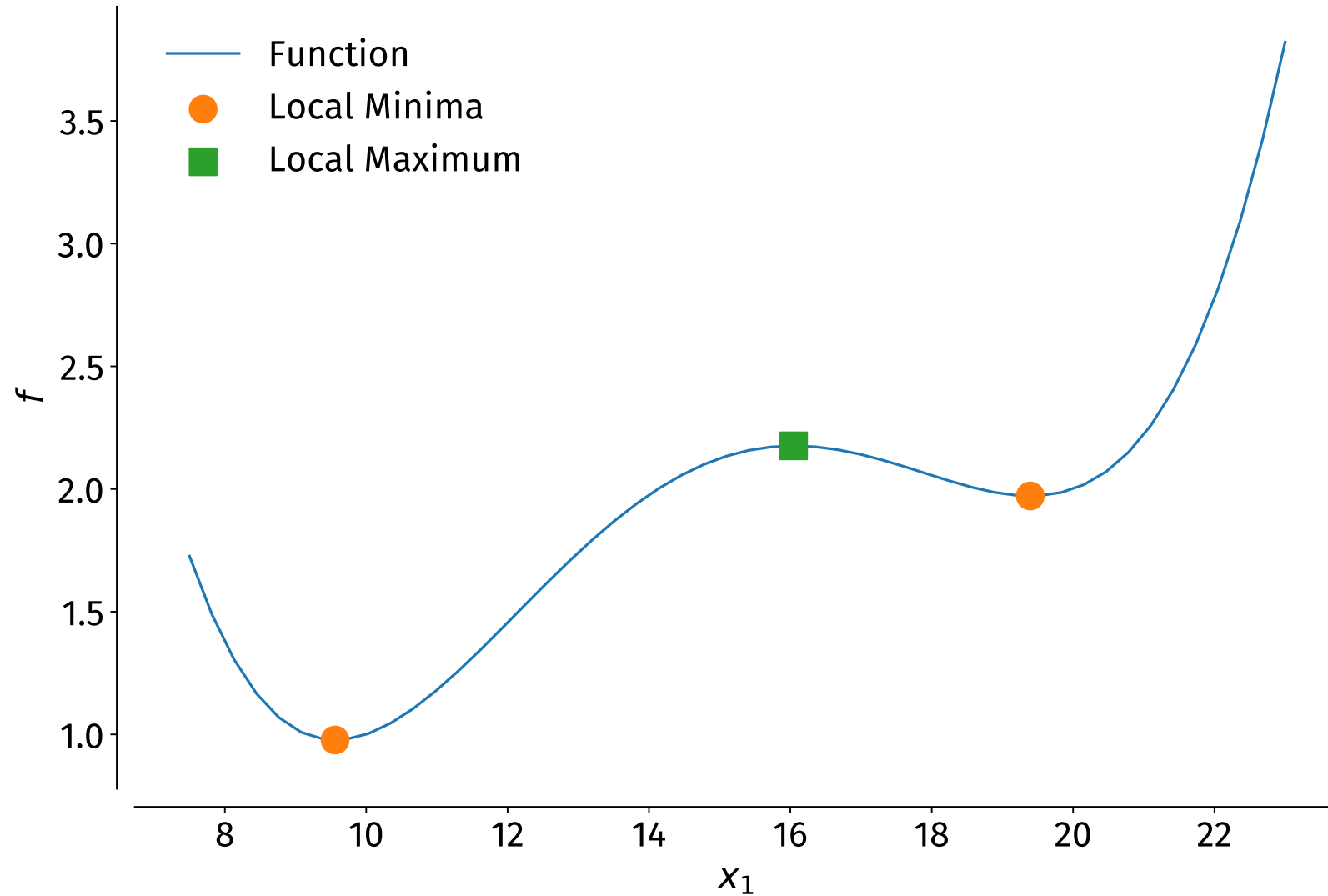
$$\mathbf{x}_0 \equiv \operatorname{argmin}_{\mathbf{x} \in X} f(\mathbf{x})$$

$$= \{\mathbf{x} | \mathbf{x}, \mathbf{y} \in X : f(\mathbf{x}) \leq f(\mathbf{y})\}$$

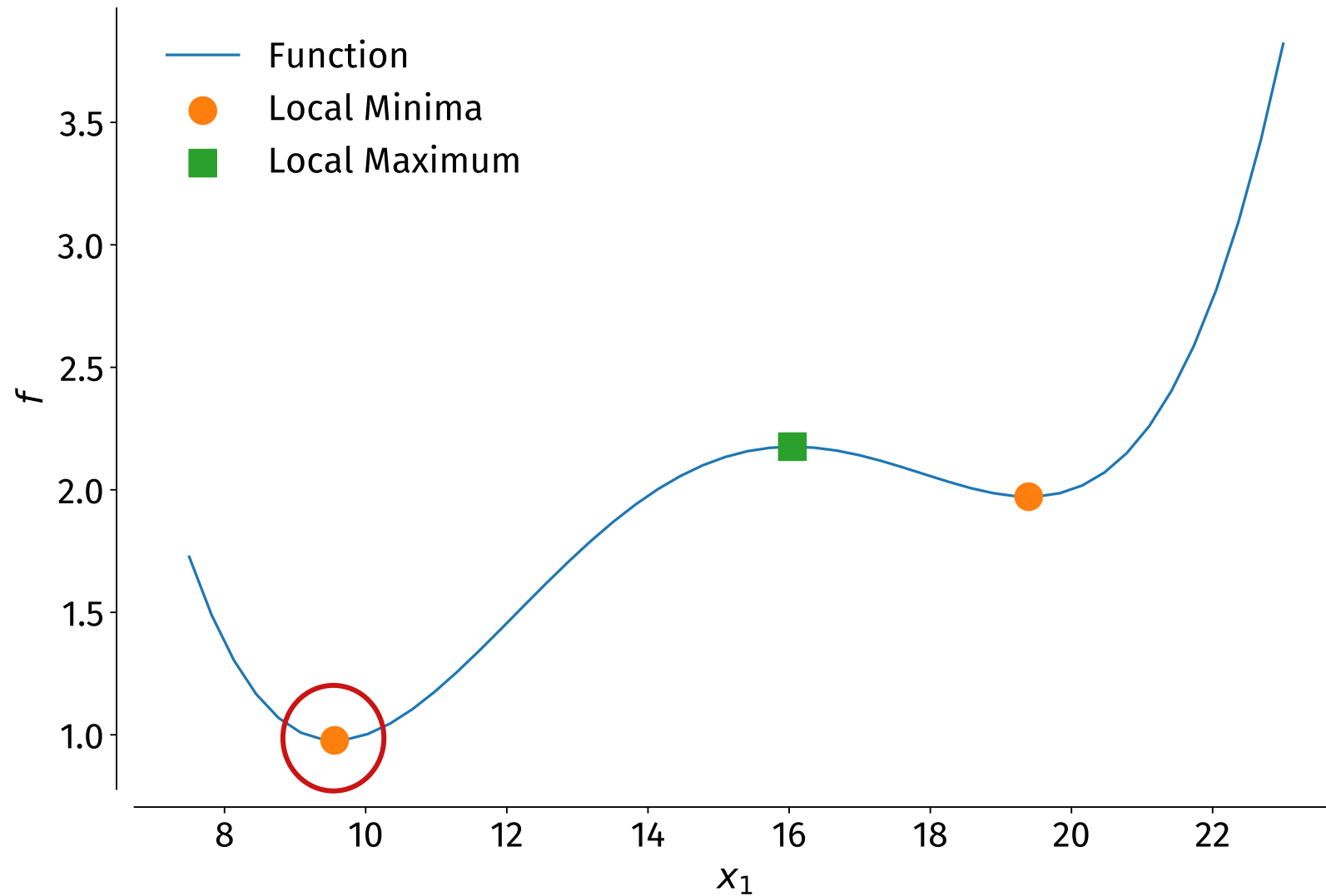
Target x_0

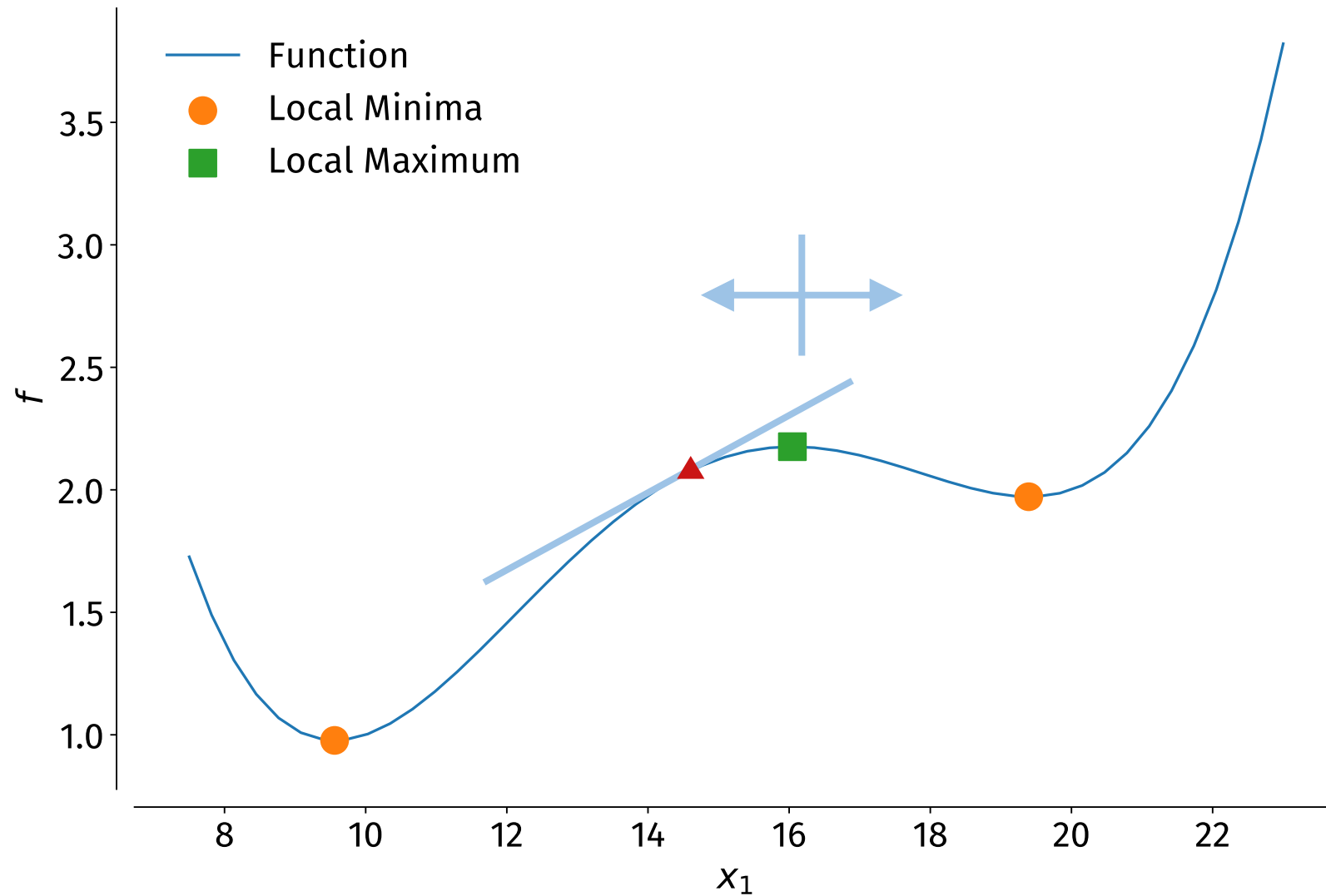
- Maximise or minimise y (over domain)

$$\exists \epsilon > 0 : \forall y \in [x_0 - \epsilon, x_0 + \epsilon] : f(x_0) \leq f(y)$$



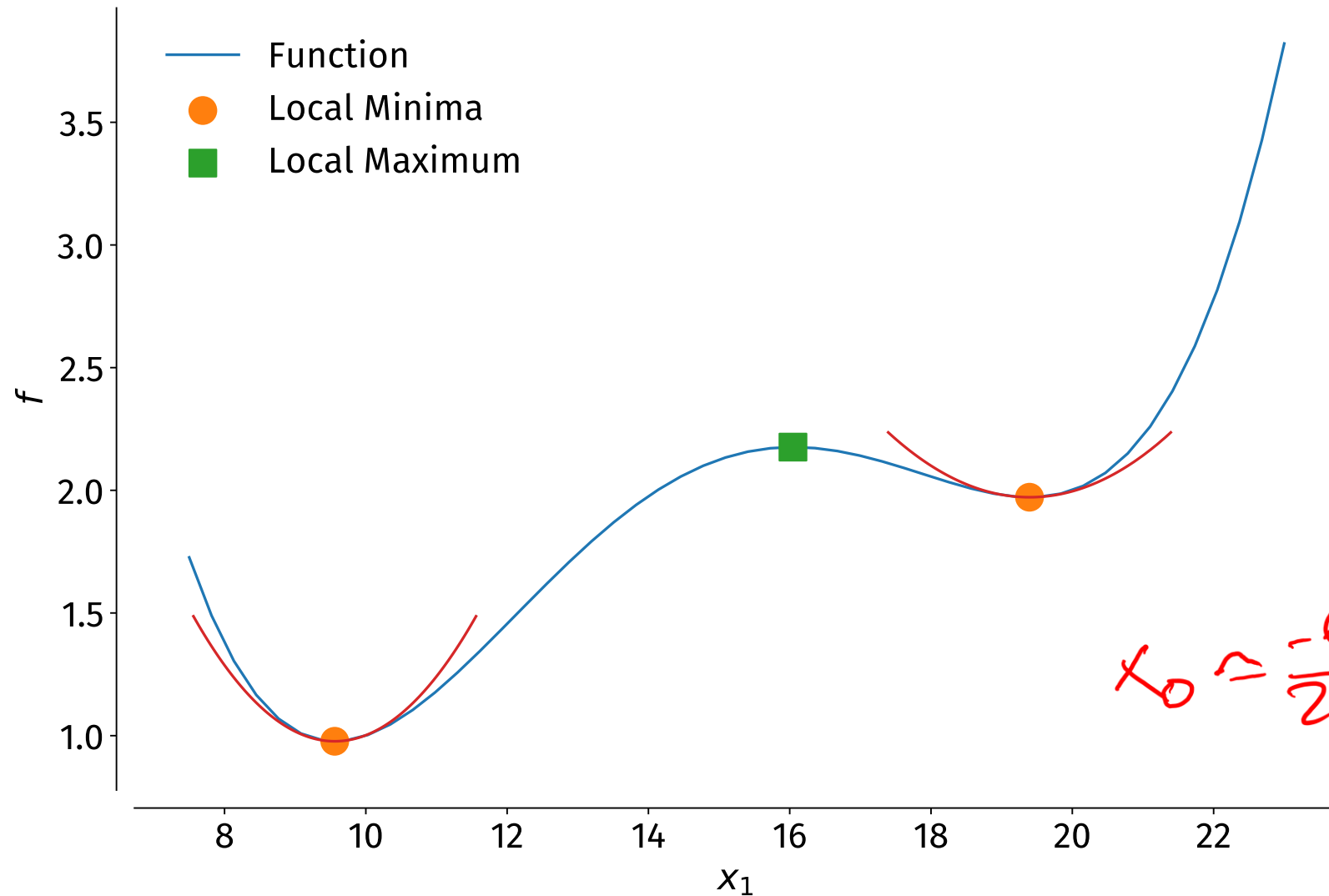
$$\forall y \in X : f(x_0) \leq f(y)$$





All values that if the gradient is followed reach a given minimum.

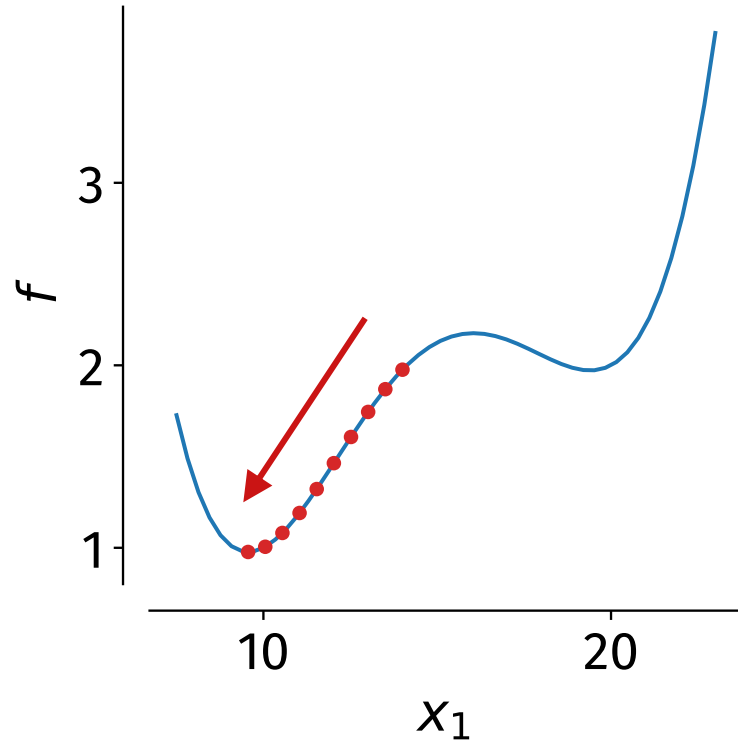
Definition: Quadratic region



All values where a Taylor series expansion up to second order around the minimum is a “good” approximation.

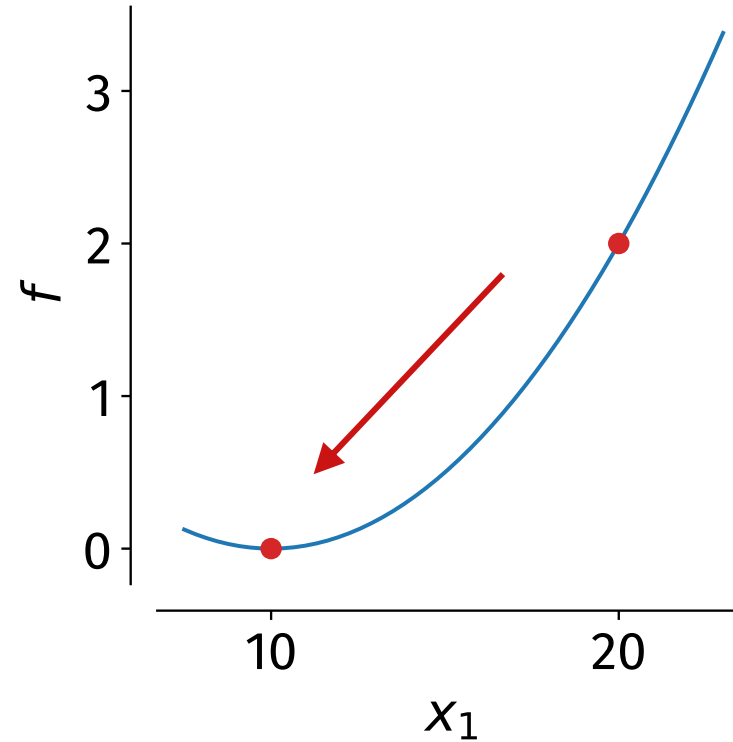
$$x_0 \approx -\frac{b}{2c}$$

$$f \approx a + bx + cx^2$$
$$f' \approx b + 2cx$$



Iterative

- Edging closer to the minimum
- Continue until close enough



Direct

- One-step optimization
- Analytical expression
- Note: "direct method" = no gradients

Pure strategies:

- Follow gradient and/or Hessian
 - Transition states: eigenmode following
 - Reduce dimensionality
 - (Quasi-)randomly pick points
 - Regularly pick points
 - ...
- (Quasi-)Newton methods
- Subspace methods
- Stochastic optimisation
- Grid refinement

Hybrid:

- Problem specific
- Typically global optimization
 - E.g. stochastic first, then Newton

Series notation for iterative approaches:

$$\{a_n\} \quad \lim_{n \rightarrow \infty} = x_0$$

Optimization Algorithms

When to use

- Local minima
- Reasonable initial guess
- Wide attractive basins

When not to use

- Noisy function evaluations
- High dimensionality

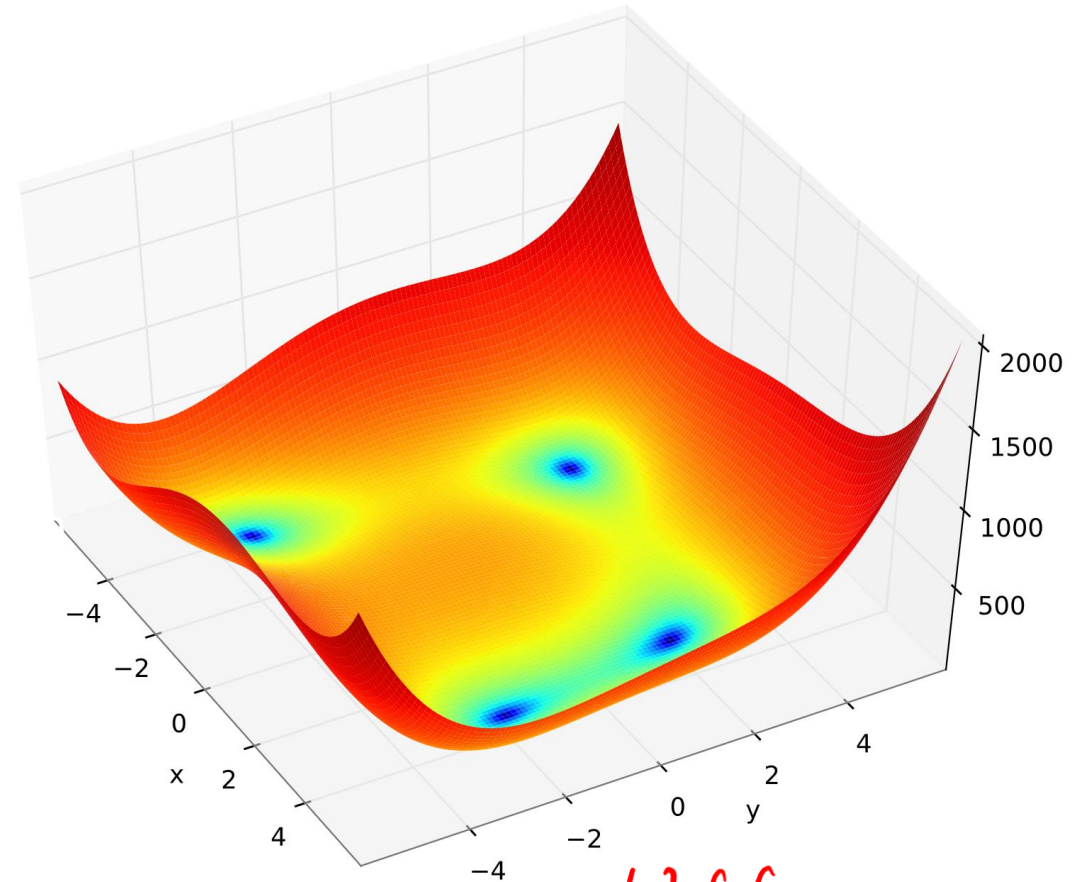
Popular representatives

- Newton
- Steepest descent
- BFGS

```
scipy.optimize.minimize(method='BFGS')
```

- L-BFGS

```
scipy.optimize.minimize(method='L-BFGS-B')
```



Wald's cusp

z_m / z_n

$$a_n = s [\nabla^2 f(a_n)]^{-1} \nabla f(a_n)$$

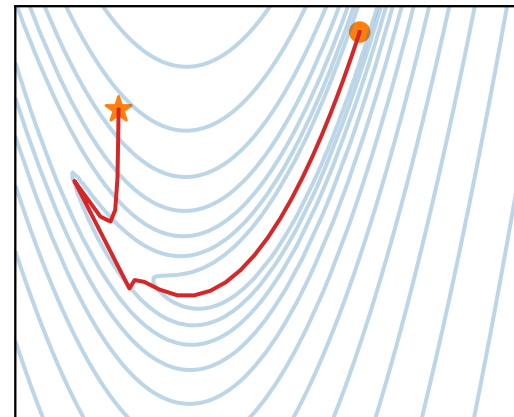
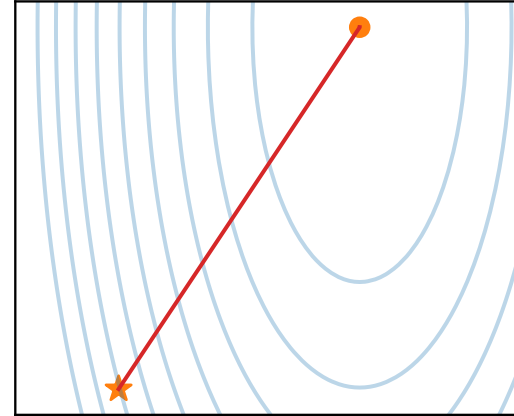
Variants

- Scale step size s
- Stochastic Newton

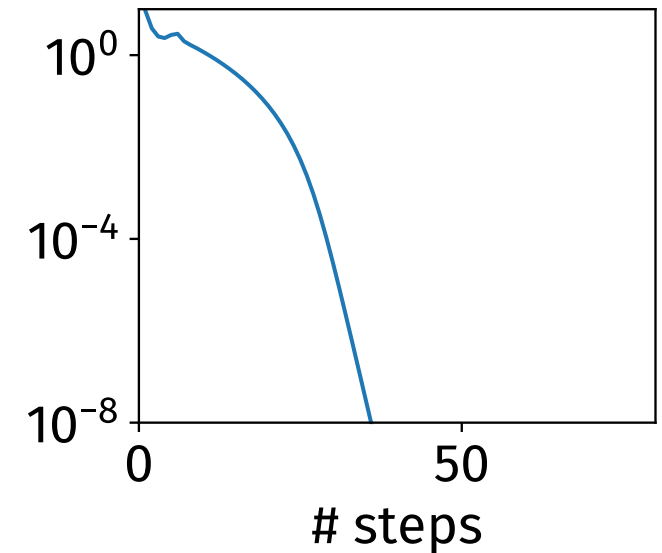
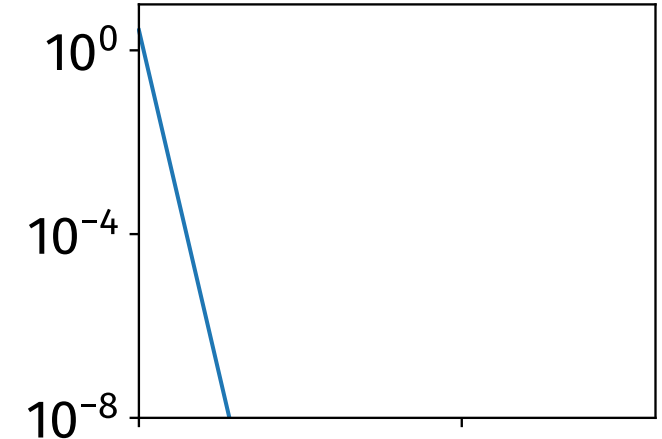
Problems

- Large Hessian and inversion expensive
- Slow with a fixed step

Optimization trajectory



Deviation from minimum



$$a_n - s \nabla f(a_n)$$

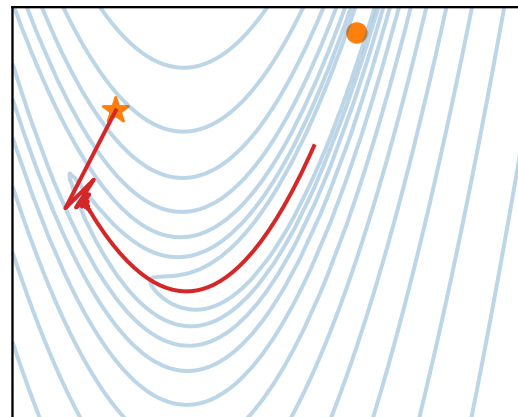
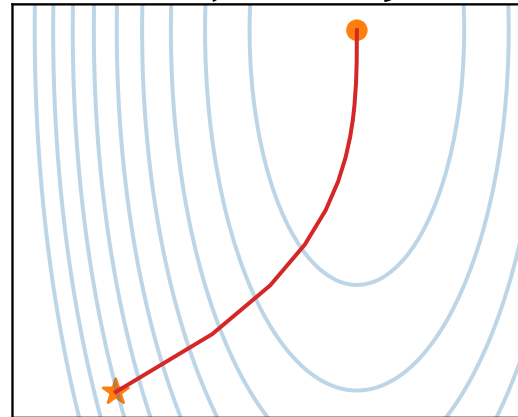
Variants

- Adjust step size
- Line search

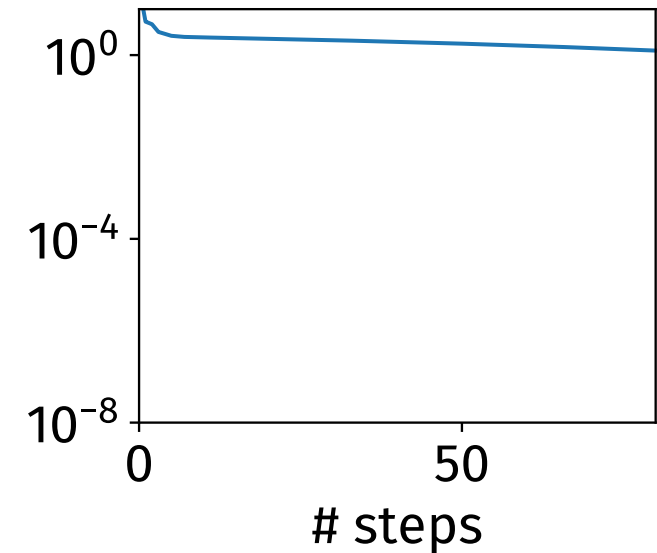
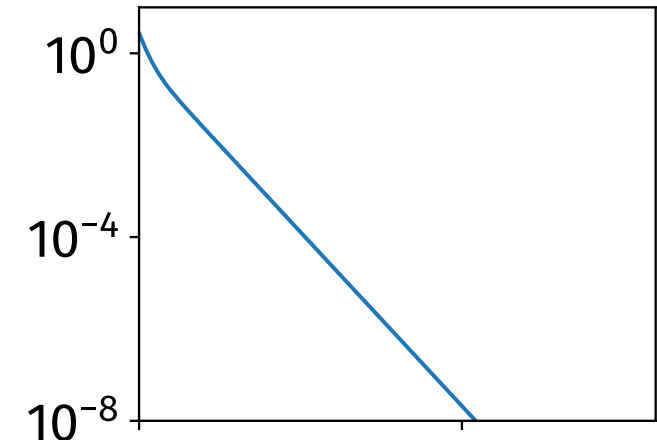
Problems

- Slow with fixed step
- Oscillations

Optimization trajectory



Deviation from minimum



Like Newton's method

$$p_{n+1} = -B_n^{-1} \nabla f(a_n)$$

Line search

$$\alpha_{n+1} = \arg \min f(a_n + \alpha p_{n+1}) \quad s_{n+1} = \alpha_{n+1} p_{n+1}$$

Update optimisation

$$a_{n+1} = a_n + s_{n+1}$$

Get gradient response

$$y_{n+1} = \nabla f(a_{n+1}) - \nabla f(a_n)$$

Update approximate Hessian

$$B_{n+1} = B_n + \frac{y_{n+1} y_{n+1}^T}{y_{n+1}^T s_{n+1}} - \frac{B_n s_{n+1} s_{n+1}^T B_n^T}{s_{n+1}^T B_n s_{n+1}}$$

Newton with approximate Hessian

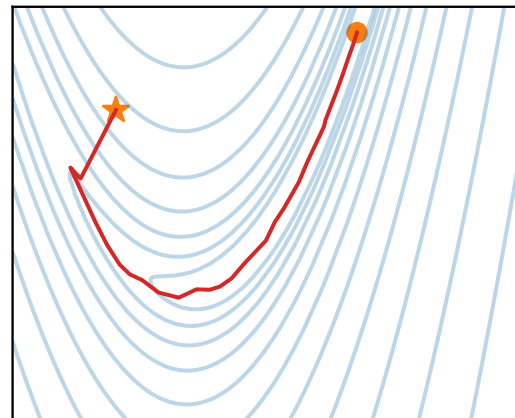
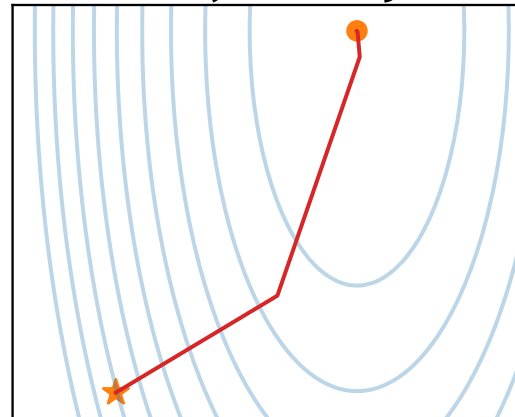
Variants

- L-BFGS keeping only subset of Hessian

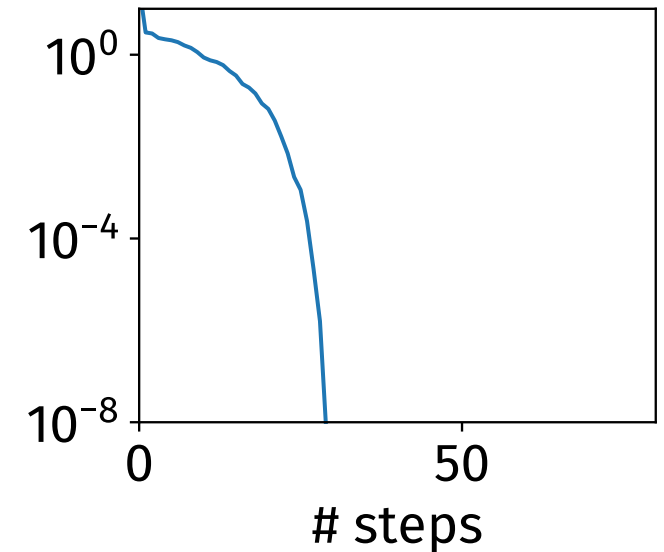
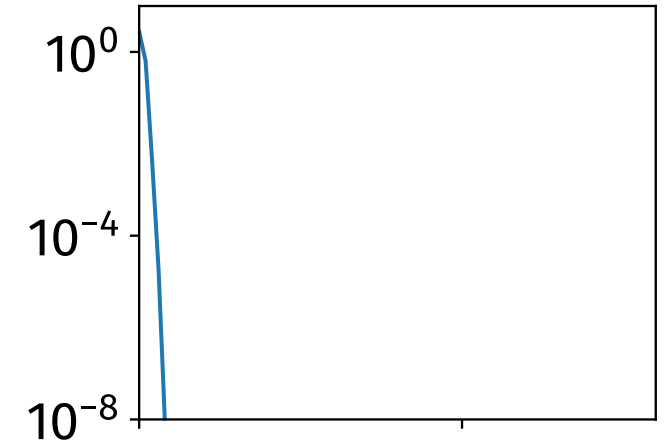
Problems

- Approximate Hessian update expensive
- High memory requirements

Optimization trajectory



Deviation from minimum



When to use

- Local minima
- Reasonable initial guess
- High dimensionality

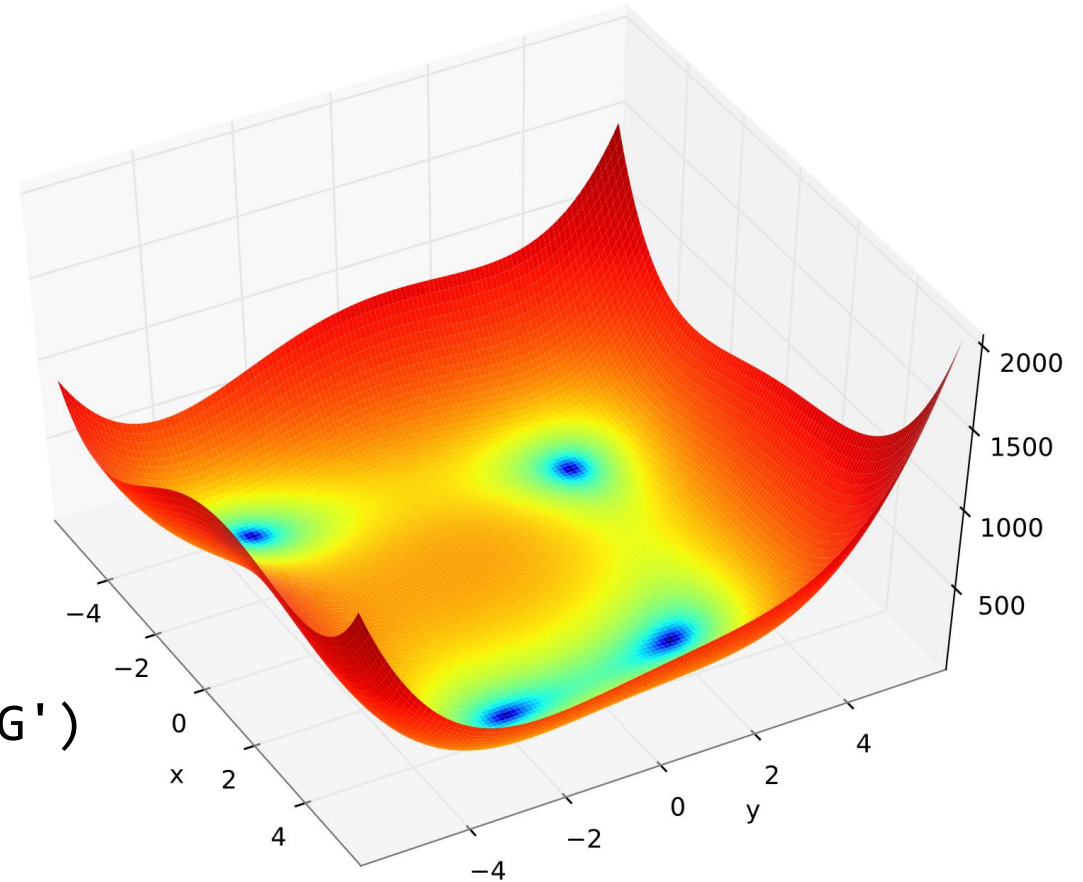
When not to use

- Noisy function evaluations

Popular representatives

- Conjugate Gradients

```
scipy.optimize.minimize(method='CG')
```



Initialise

$$p_0 = -\nabla f(a_n)$$

Line search

$$\alpha_{n+1} = \arg \min f(a_n + \alpha p_n)$$

Update optimisation

$$a_{n+1} = a_n + \alpha_{n+1} p_n$$

New problem-orthogonal search direction

$$\beta_{n+1} = \frac{\|\nabla f(a_{n+1})\|^2}{\|\nabla f(a_n)\|^2}$$

$$p_{n+1} = -\nabla f(a_{n+1}) + \beta_{n+1} p_n$$

Subsequent residual minimisation

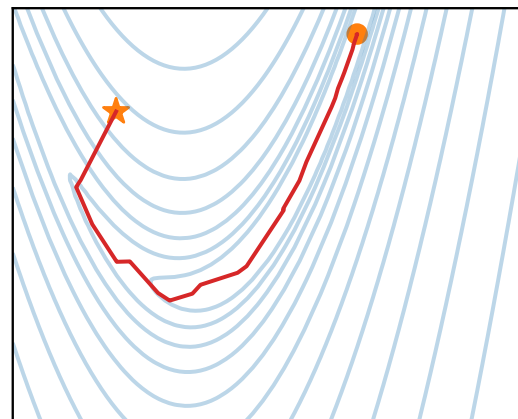
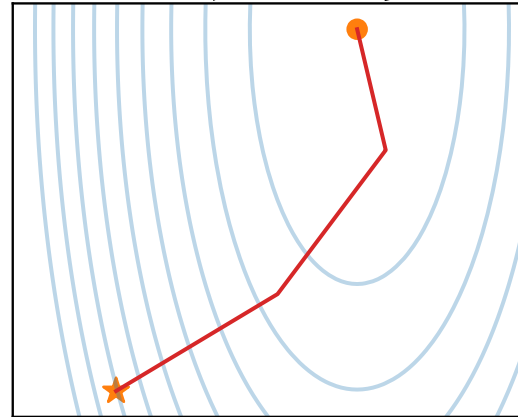
Variants

- Other search directions β

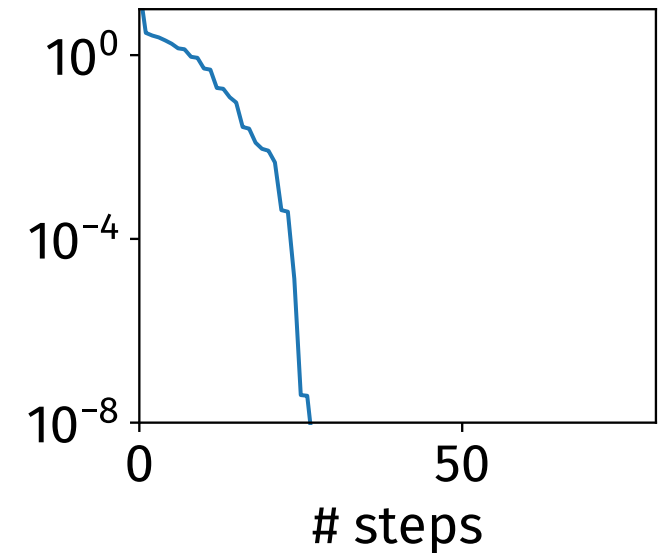
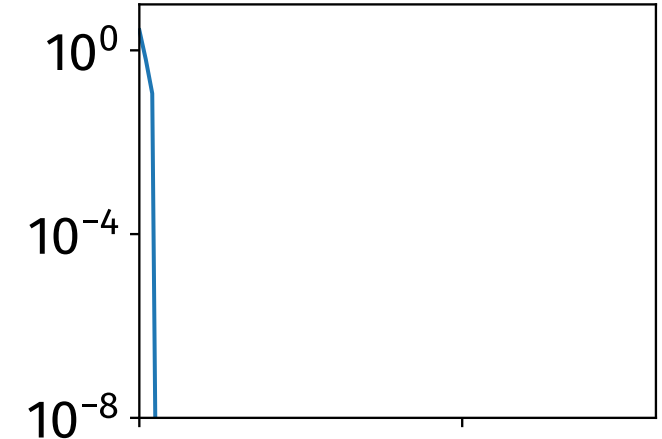
Problems

- Numerical stability: restart

Optimization trajectory



Deviation from minimum



When to use

- Large domain
- Highly non-linear
- Small attractive basins
- Many minima
- High dimensionality

When not to use

- (Cheap) gradients available

Popular representatives

- Simulated annealing
`scipy.optimize.basinhopping`
- Genetic algorithms
`scipy.optimize.differential_evolution`

